



Patrol Spirit

Patrols accumulate points over a 3 month period to determine the top patrol in the troop. Points are received for the activities and events listed below. At the end of the term, points are tallied and the top patrol is determined. The top patrol has the choice of rewards from the list below.

The goal is to help each patrol become a unit with goals and have each patrol member participate and support the patrol. There may be a concern that the older scouts will have a huge advantage in winning any competition with younger scouts, but most activities to gain points are based on participation and not on beating other patrols.

Troop games and skill contests should keep patrol members together whenever possible. Unless there are such lopsided teams that it would make the game no fun, each patrol should be a separate team. If only two teams are needed, entire patrols should be combined and not split unless absolutely necessary.

Patrol Activities:

Patrol Flag: 3 points for each troop meeting/camping at which a patrol displays its flag. If a patrol does not have its flag present, it can receive no other points for that meeting or event.

Patrol Yell: 3 points for each troop meeting/camping at which a patrol gives its yell for attendance.

Troop meeting attendance: 1 point per 10% of patrol attendance. 100% = 10 points

Troop camping attendance: 1 point per 10% of patrol attendance. 100% = 10 points

PLC Meeting: 5 points for PL or substitute in attendance

Uniform Inspection: 0 to 3 points per scout, determined by inspector, at each uniform inspection.

Troop Games: 1 to 10 points for participating in and winning troop games at meetings and outings.

Leading Activities: 1 to 10 points for preparing and leading new games, songs, or skits.

Patrol Meetings: 1 point per 10% attendance at patrol meetings – turn in attendance sheet and meeting minutes for verification. Two meetings per month max with scouting activity theme.

Patrol Good Turn: 5 to 30 points. Document project and member attendance.

Patrol Rewards: (choose one)

1. Adults wash dishes on next campout.
2. Patrol pizza party – plan date and time and SM delivers pizza and pop
3. Patrol gets smores, stuffed apples, banana boats, or dutch oven pie on next campout
4. Custom Choice – request something else and see if the SM goes for it.